



Google



John Simon Guggenheim
Memorial Foundation

Time, Space and Computation:

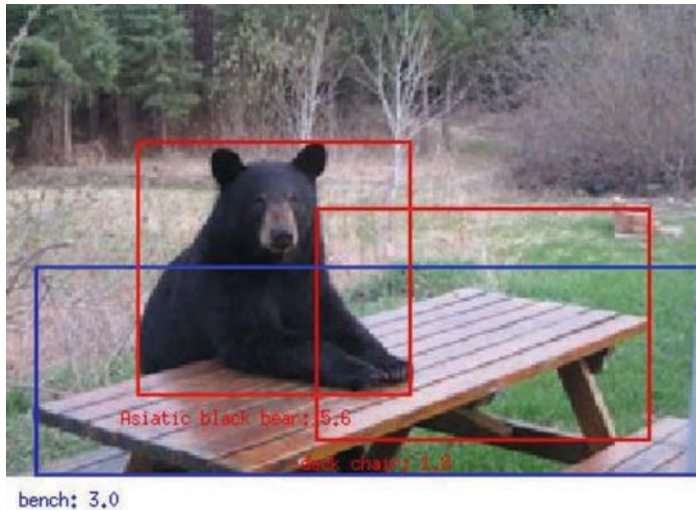
Converging Human Neuroscience & Computer Science



Aude Oliva

Computer Science and Artificial Intelligence Lab
Massachusetts Institute of Technology

COMPUTATION



Trevor
Darrell



Jitendra
Malik



Pietro
Perona



Andrew
Zisserman



AT&T 6:57 PM 100%
places.csail.mit.edu



Predictions:

- **type:** outdoor
- **semantic categories:**
picnic_area:0.14, patio:0.12,
yard:0.11, veranda:0.11,
boardwalk:0.06
- **scene attributes:** natural light,
man-made, nohorizon, soothing,
foliage, trees, vegetation, warm,
open area, leaves



Aude
Oliva



Antonio
Torralba

SPACE



Moshe
Bar



Russell
Epstein



Nancy
Kanwisher



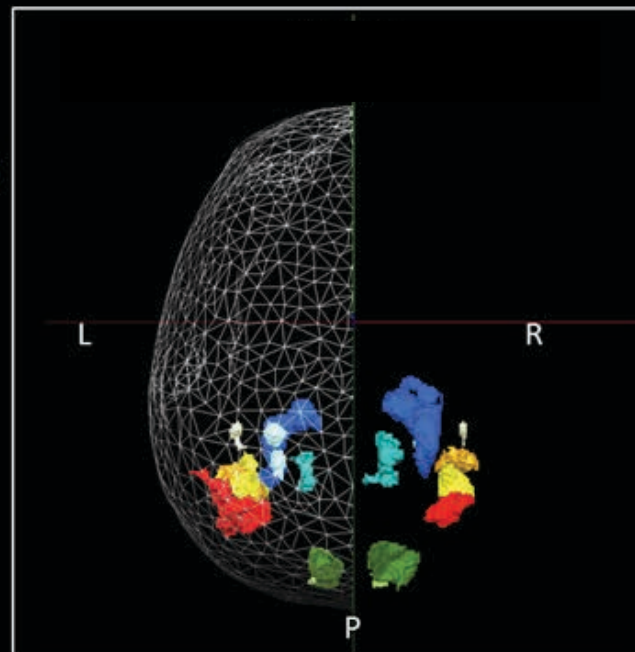
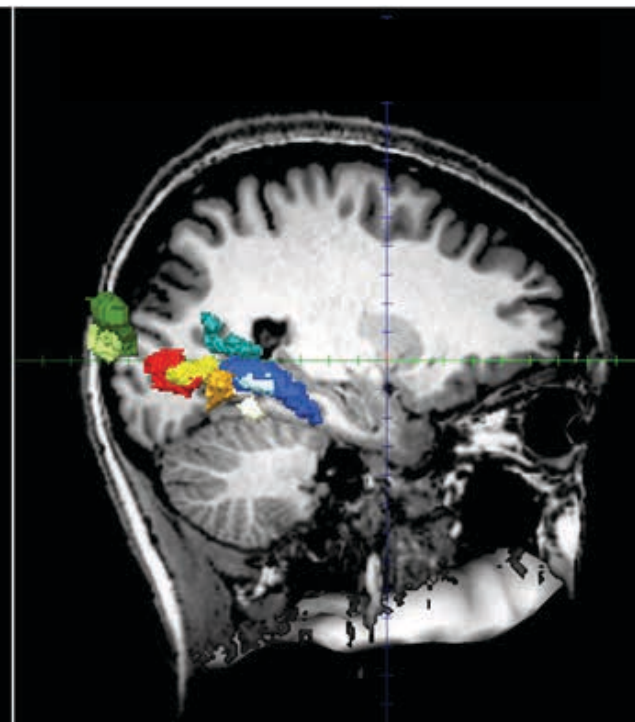
Talia
Konkle



Kalanit
Grill-
Spector

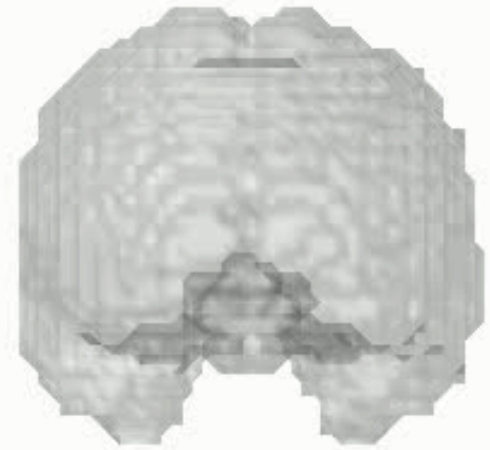
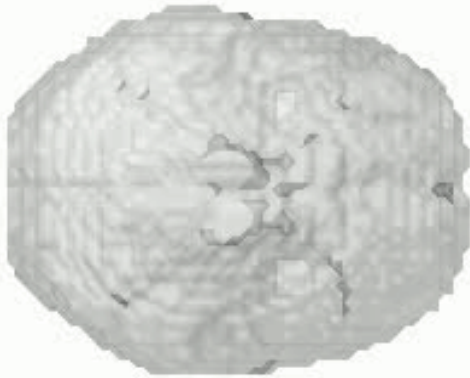


James
Haxby



TIME

t_0000ms_BL_0.1_cluster_5



Radoslaw
Cichy



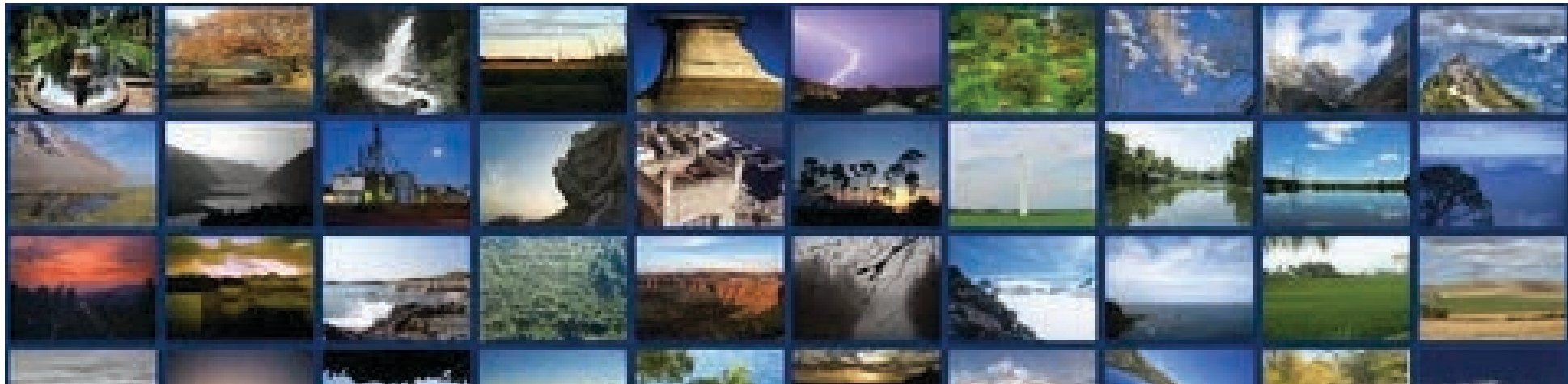
Dimitrios
Pantazis



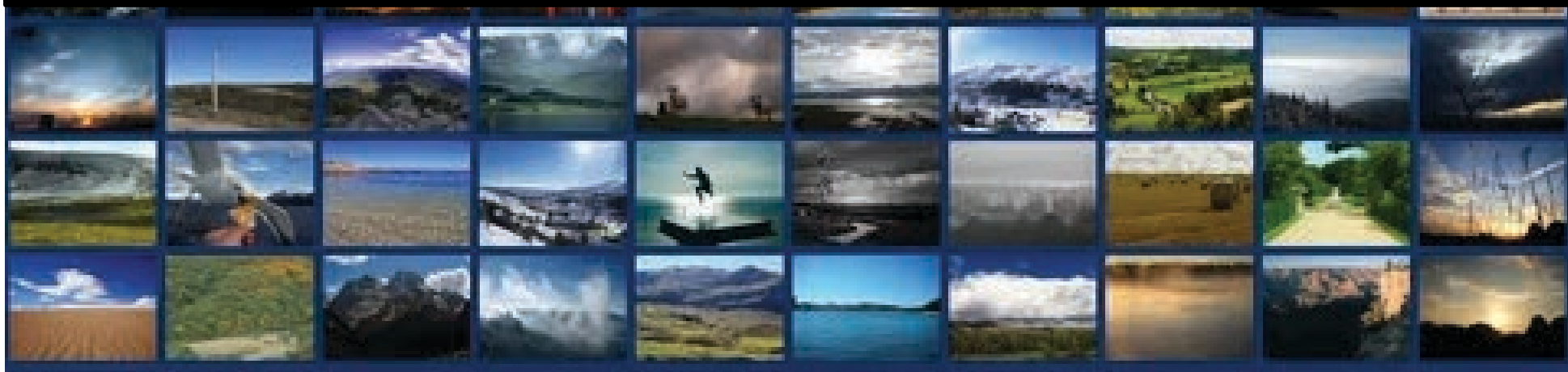
Aude
Oliva



Nikolaus
Kriegeskorte



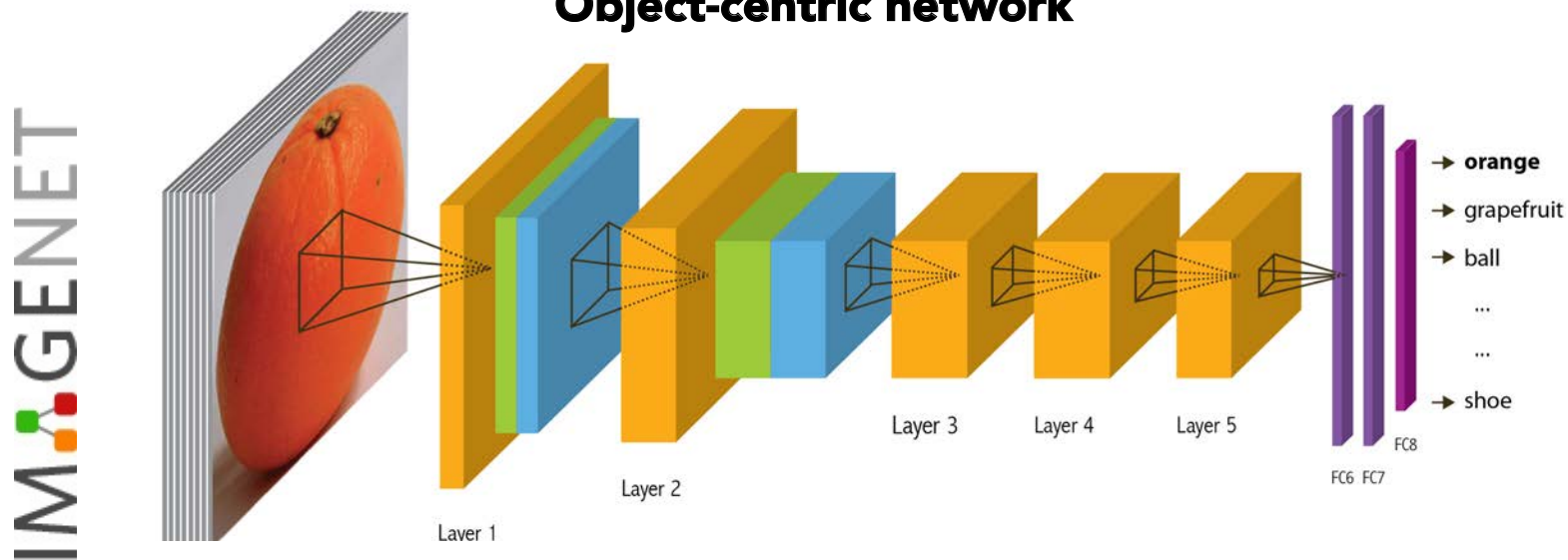
Computation with millions of instances



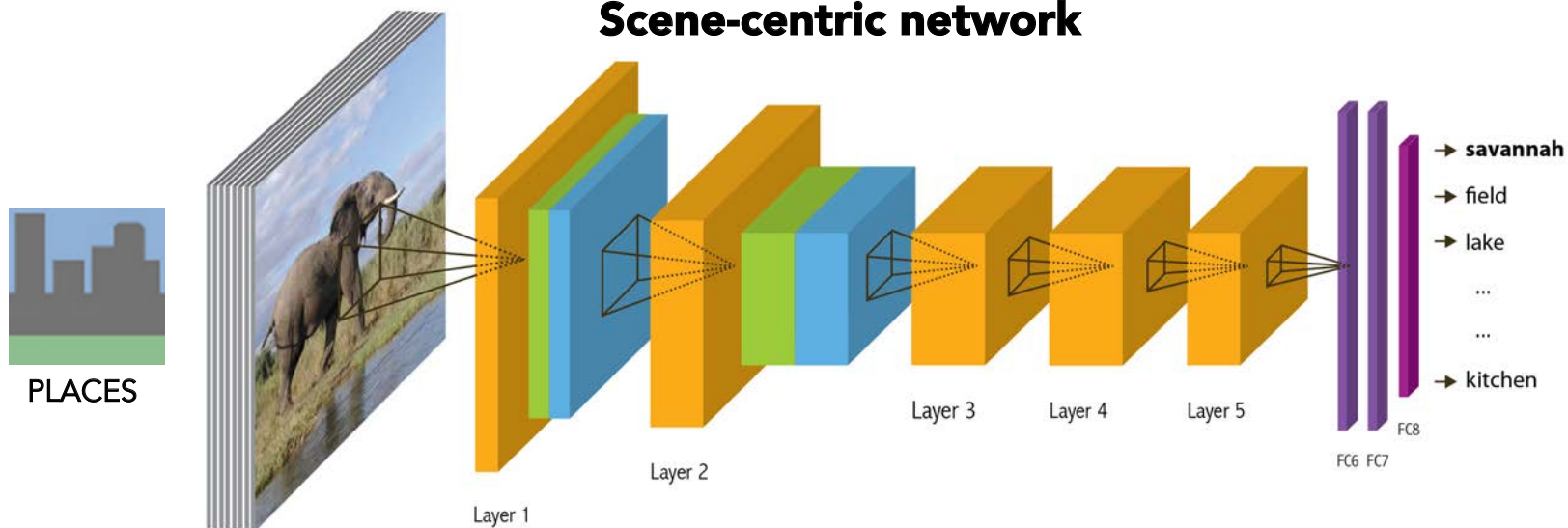
Deep architectures

Geoffrey Hinton, Yann LeCun

Object-centric network

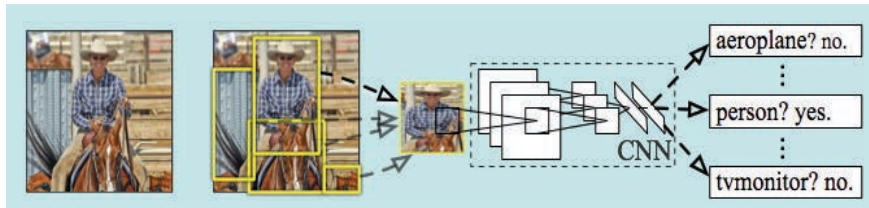


Scene-centric network



Object-centric deep architectures

R-CNN: Regions with CNN features



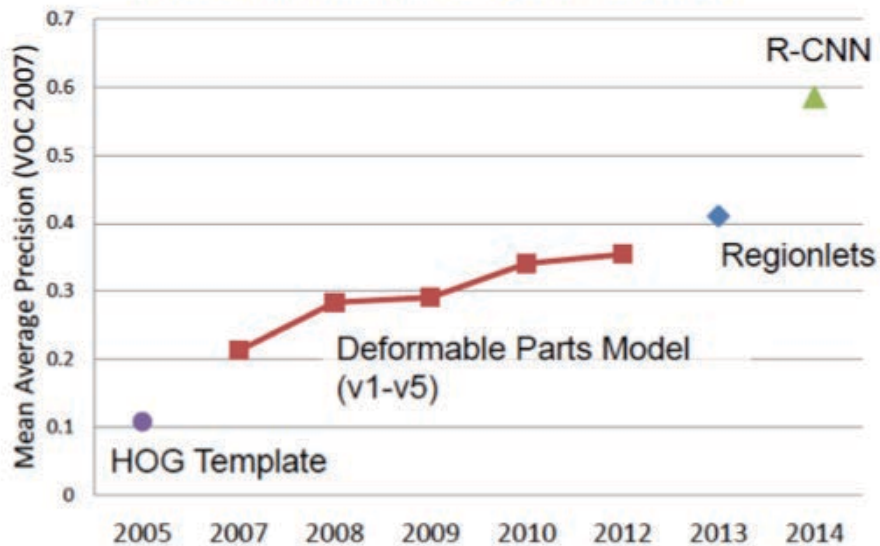
Girshick, Donahue, Darrell & Malik (CVPR 2014)

VGGNet: Very deep ConvNet



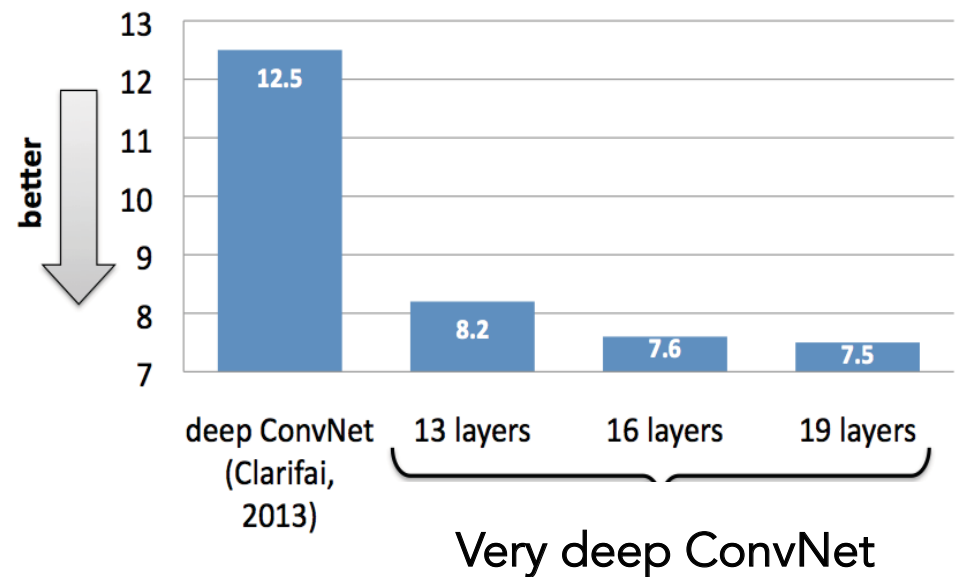
Simonyan & Zisserman (2014)

Improvements in Object Detection



(graph by D. Hoeim)

Top-5 ImageNet Classification Error (%)





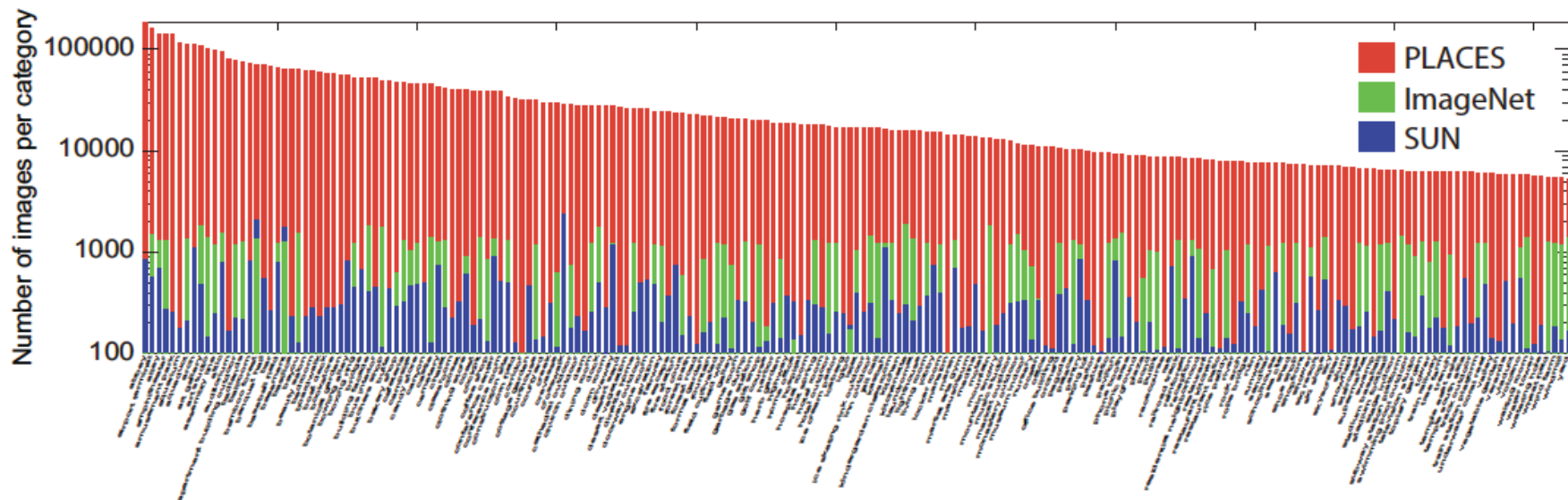
Torralba Lapedriza

Places Model

places.csail.mit.edu



Zhou Xiao



Predictions:

- **type:** indoor
- **semantic categories:**
coffee_shop:0.47, restaurant:0.17,
cafeteria:0.08, food_court:0.06,



Predictions:

- **type:** indoor
- **semantic categories:**
supermarket:0.96,



Predictions:

- **type:** indoor
- **semantic categories:**
conference_center:0.51,
auditorium:0.12, office:0.08,



Predictions:

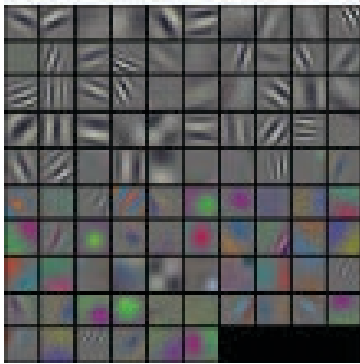
- **type:** indoor
- **semantic categories:**
bus_interior:0.91,

Deep architectures

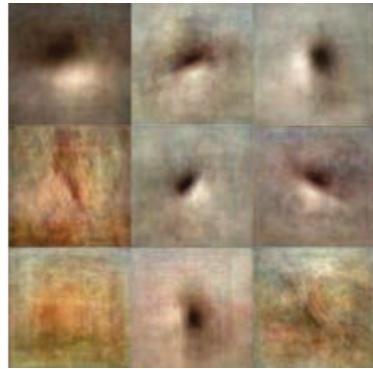
A Visualization of the learned representation for each unit

Object-centric CNN

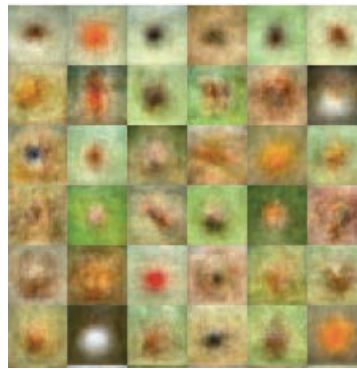
C1 filters



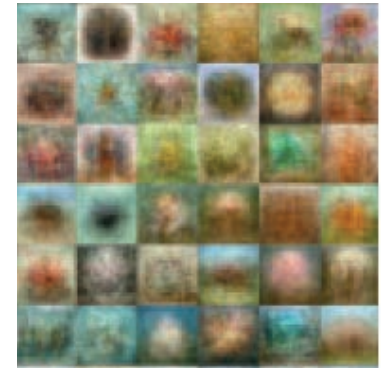
C2 feature maps



C5 feature maps



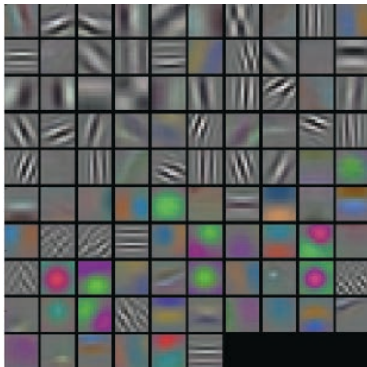
C7 feature maps



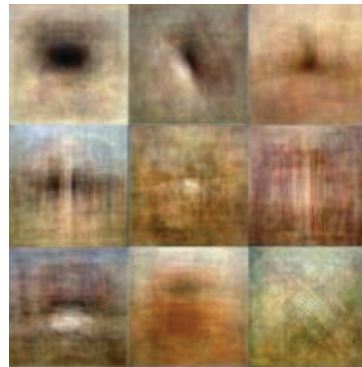
Object like shapes

Scene-centric CNN

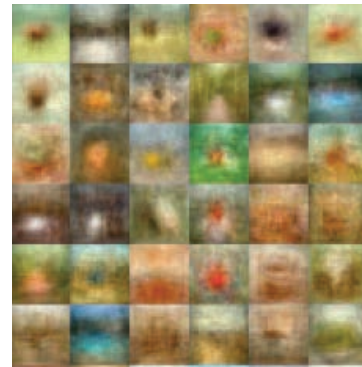
C1 filters



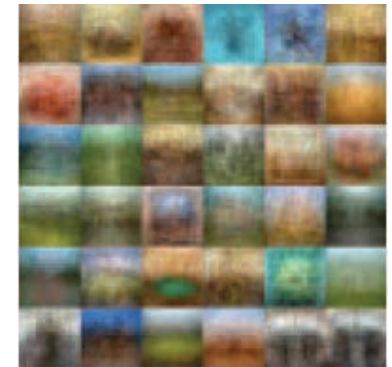
C2 feature maps



C5 feature maps



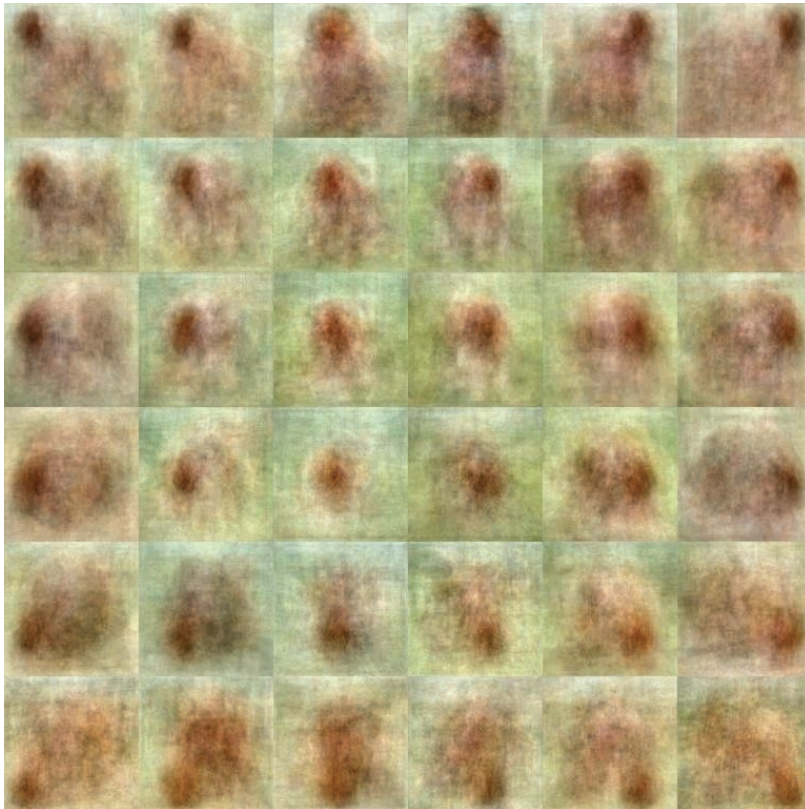
C7 feature maps



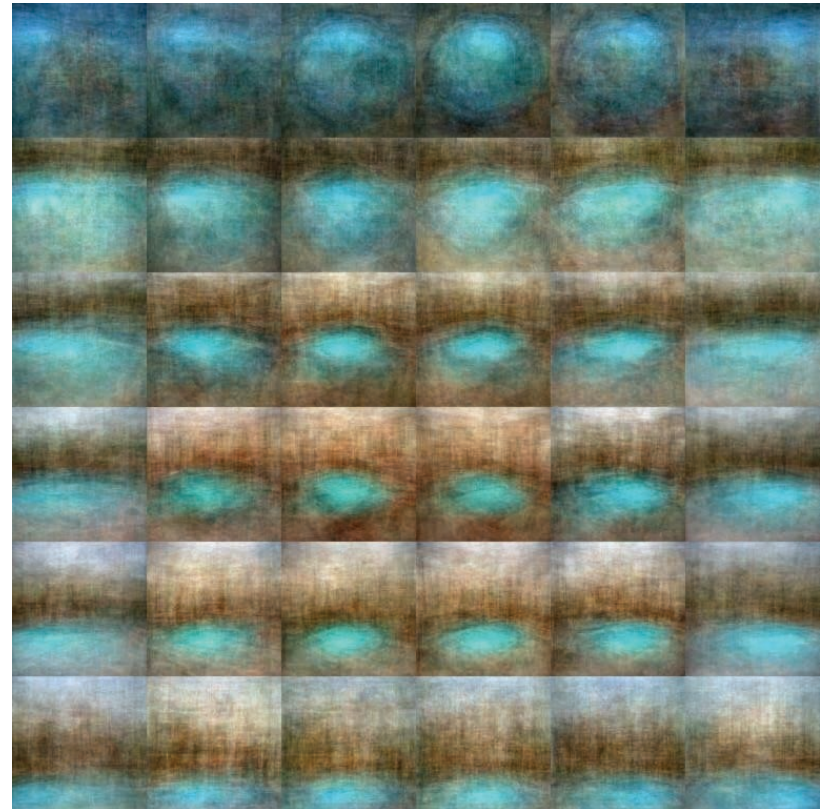
Space like shapes

Layer 5: Artificial Receptive fields

Object-centric units



Scene-centric units





Dimitrios
Pantazis

Non invasive neuro-imaging techniques



Radoslaw
Cichy

MEG (msec-resolution)

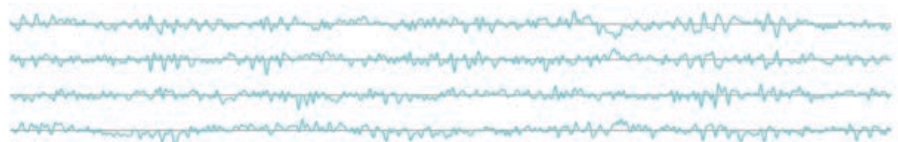
Magneto encephalography

fMRI (mm-resolution)

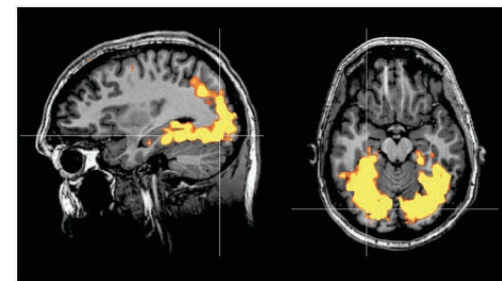
Functional Magnetic Resonance Imaging



?



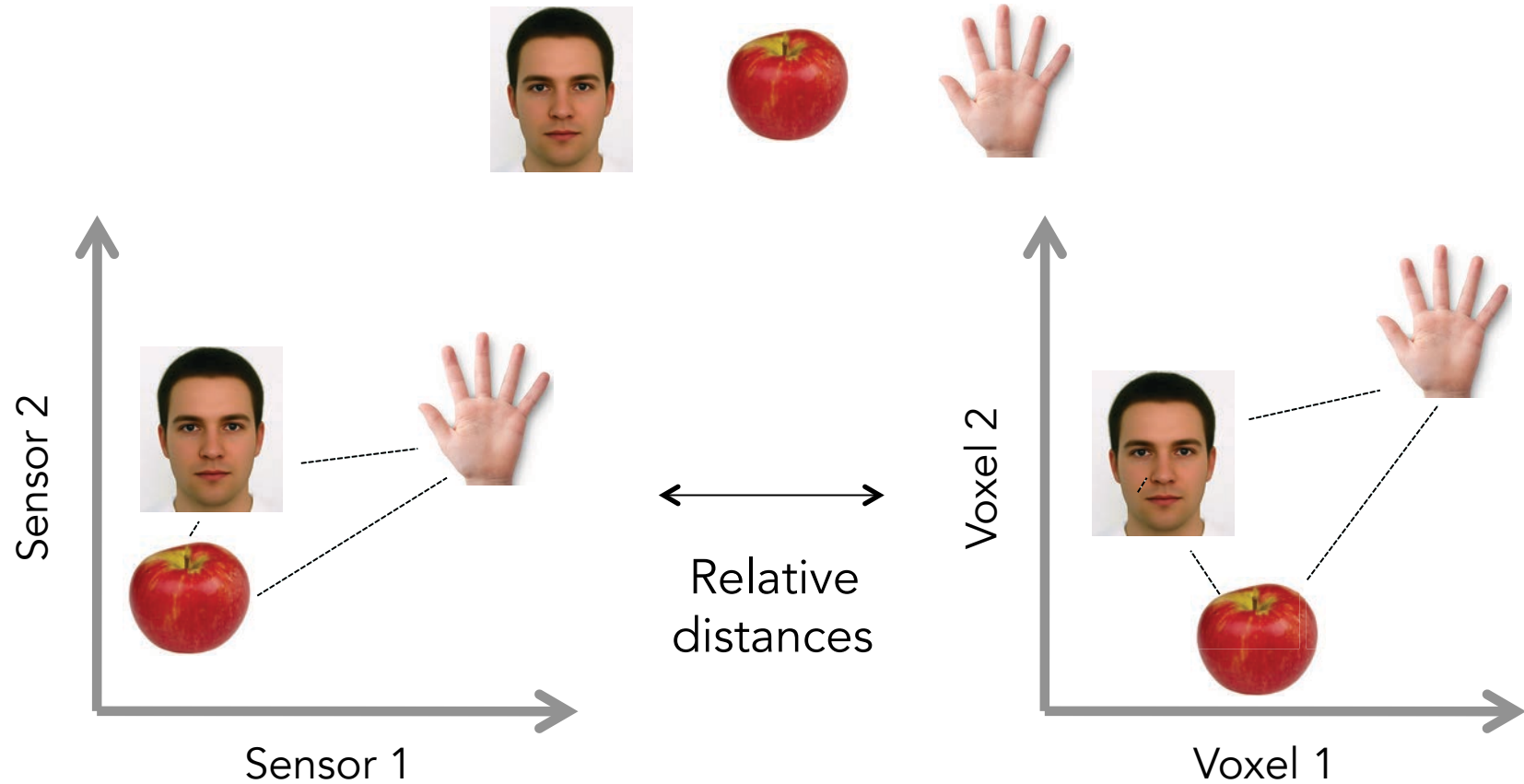
Sensors (time)



Voxels (space)

Representational Geometry

Nikolaus Kriegeskorte (2008)



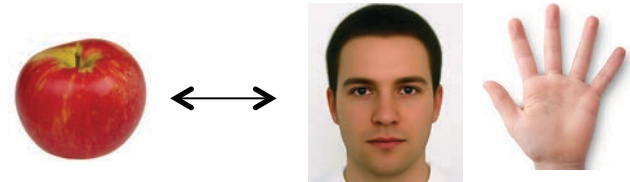
Shepard et al., 1980; Kruskal and Wish., 1978; Edelman et al. 1998; Kriegeskorte et al., 2008; Mur et al., 2009; Liu et al., 2013

Representational Geometry

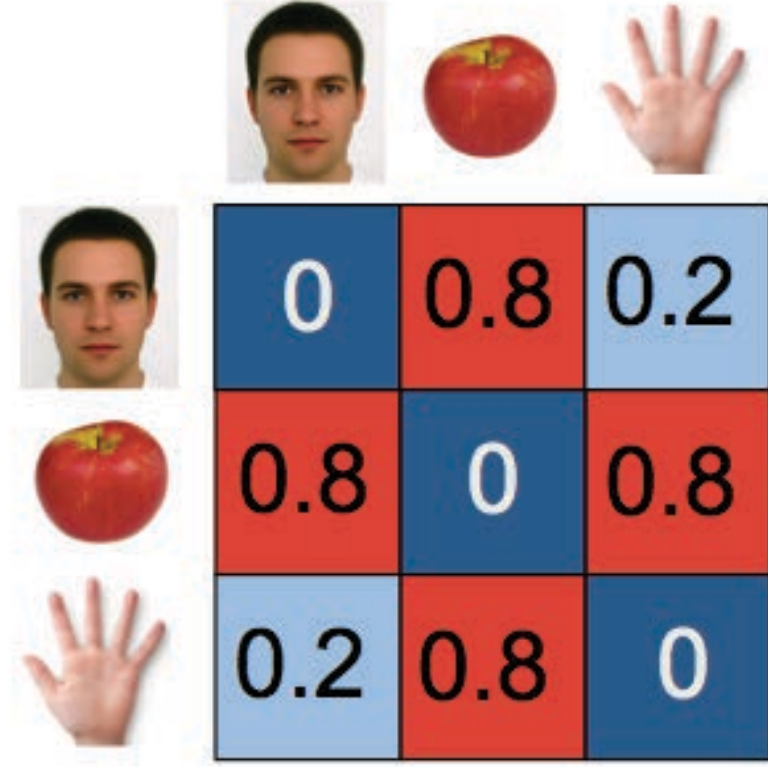
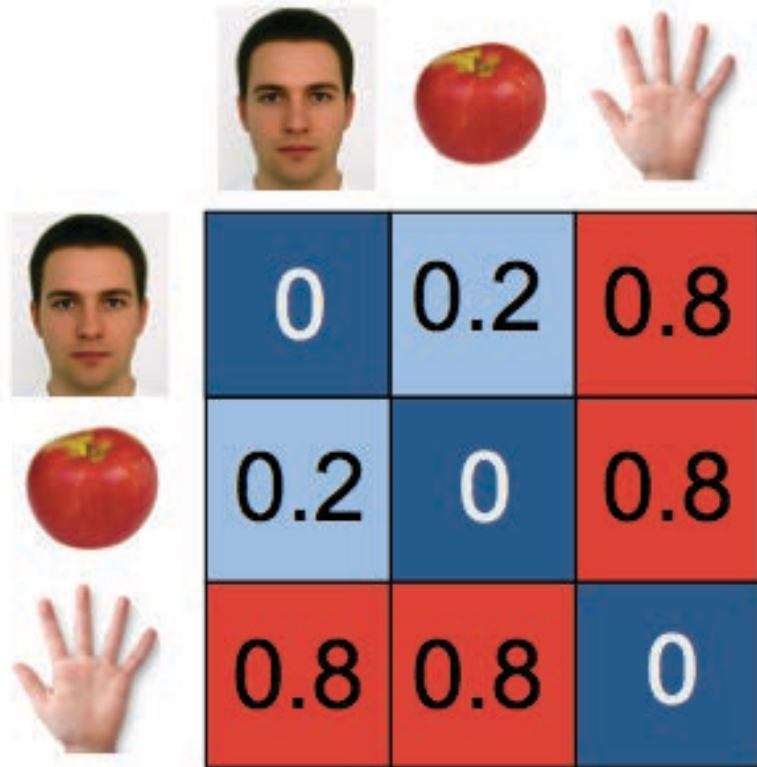
Nikolaus Kriegeskorte (2008)



Round shape



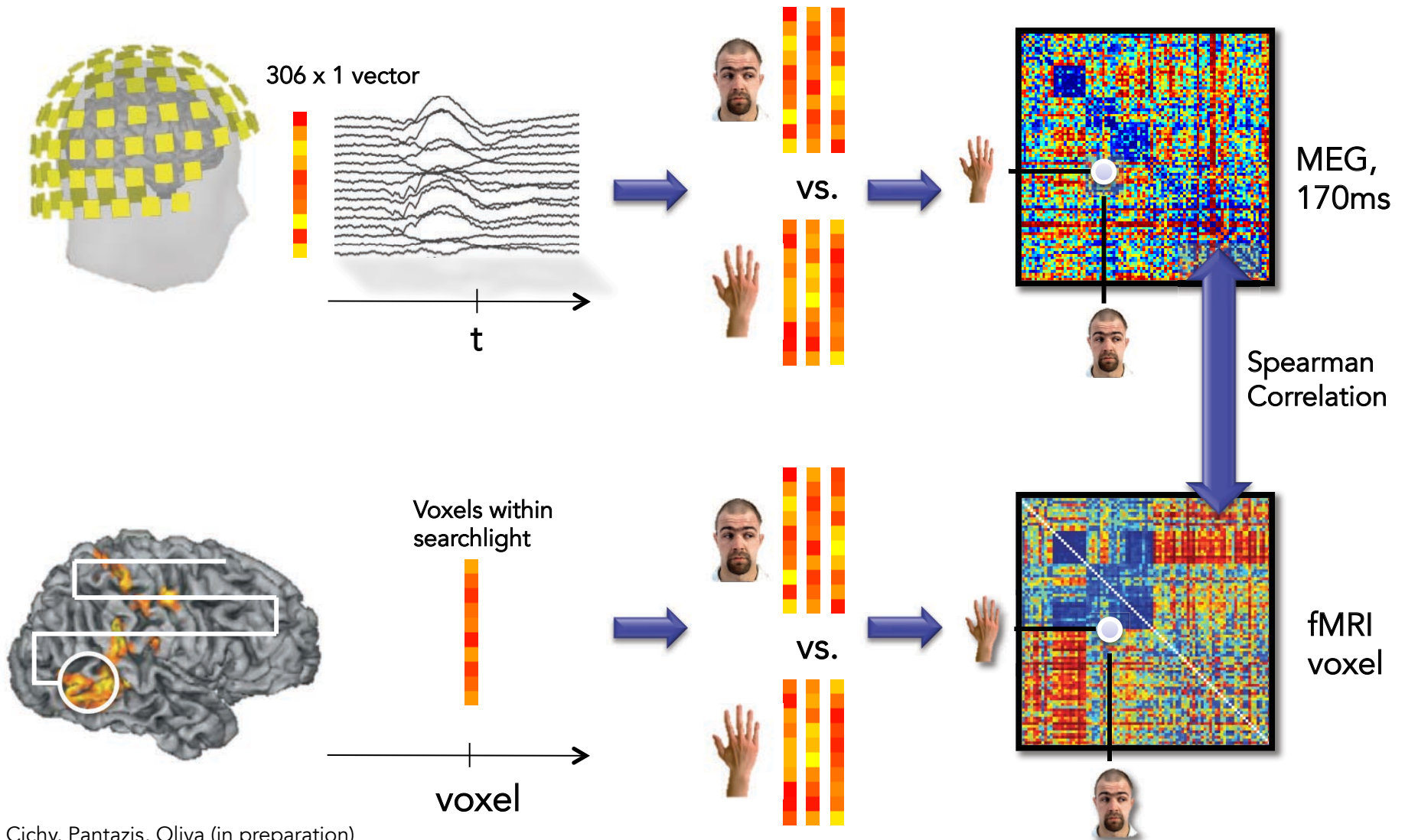
Body part



“RDMs as a hub to relate different representations across sensors and models”

Time-specific fMRI searchlight analysis

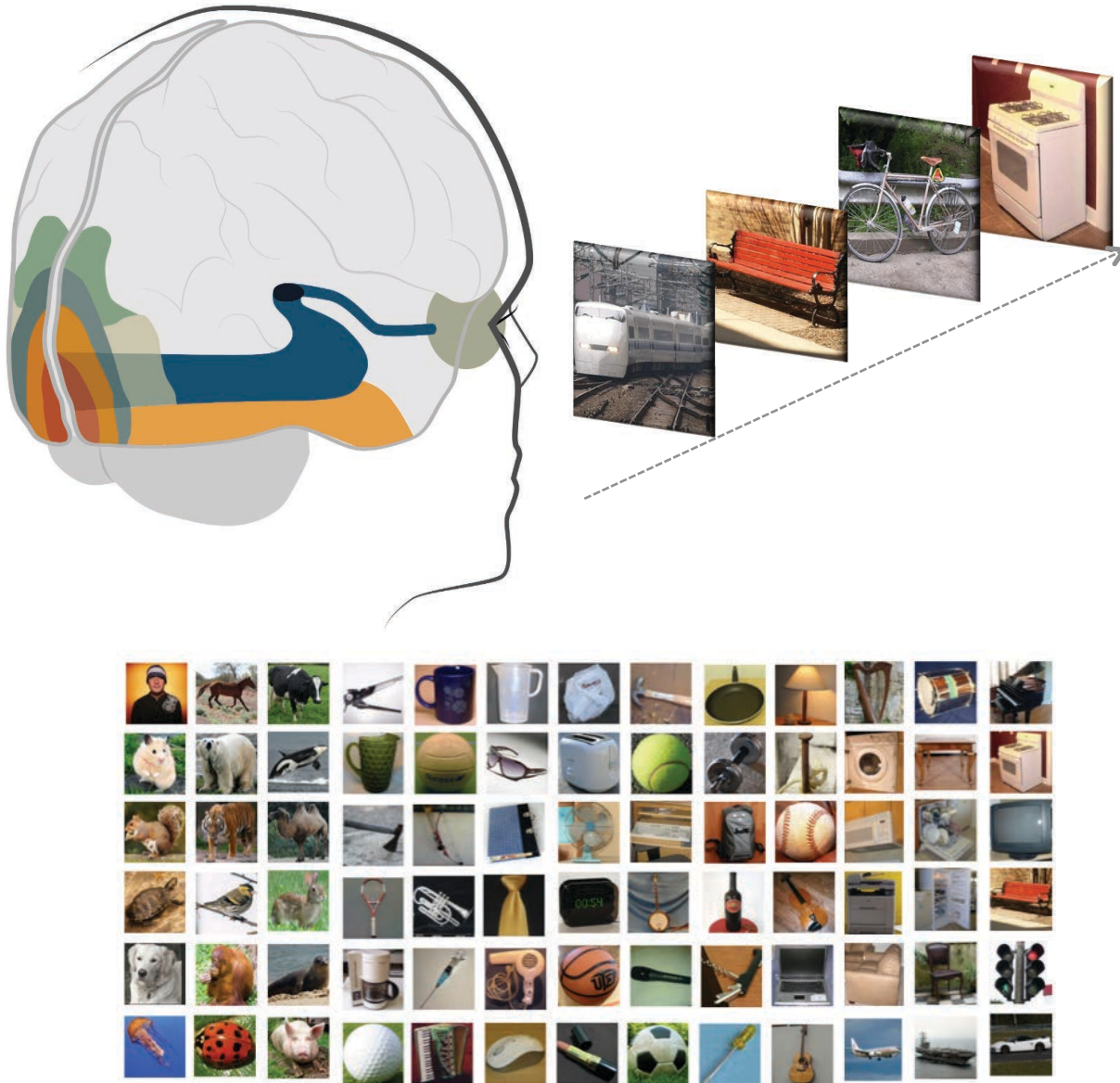
A spatially unbiased view of the relations in similarity structure between MEG and fMRI



The dynamics of object recognition



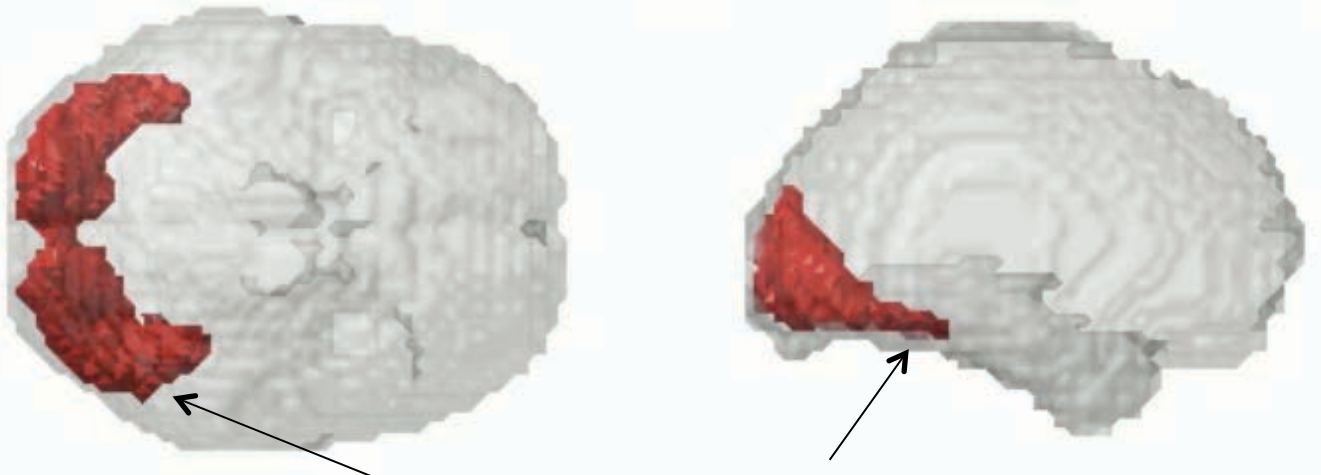
Object recognition in context



Spatiotemporal maps of correlations between MEG and fMRI

100 msec

Visual areas

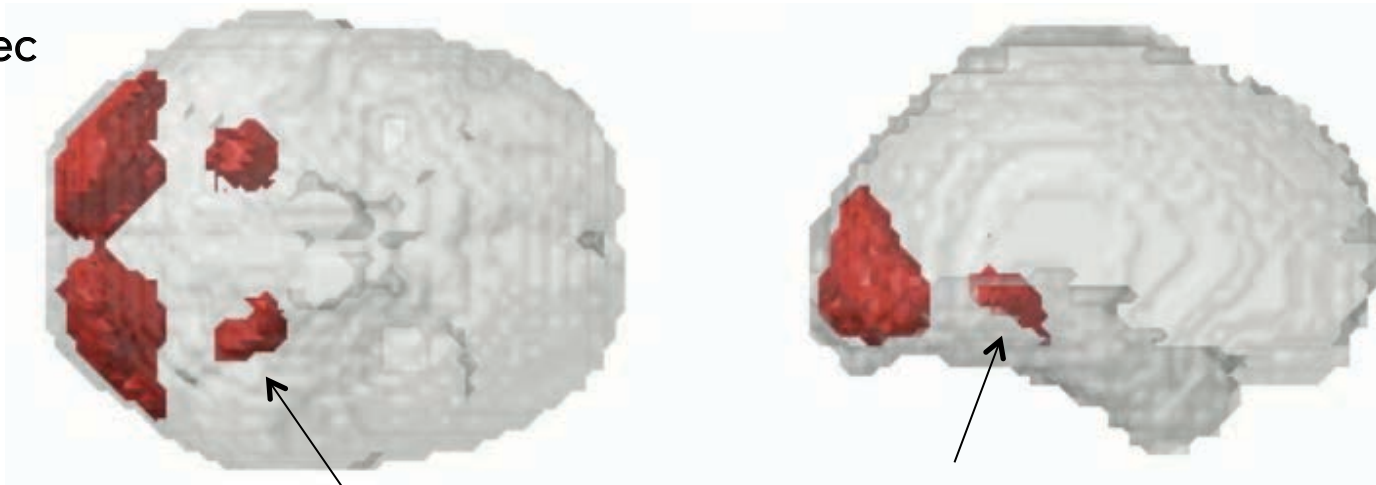


Inferior-temporal cortex



100 msec

Visual areas

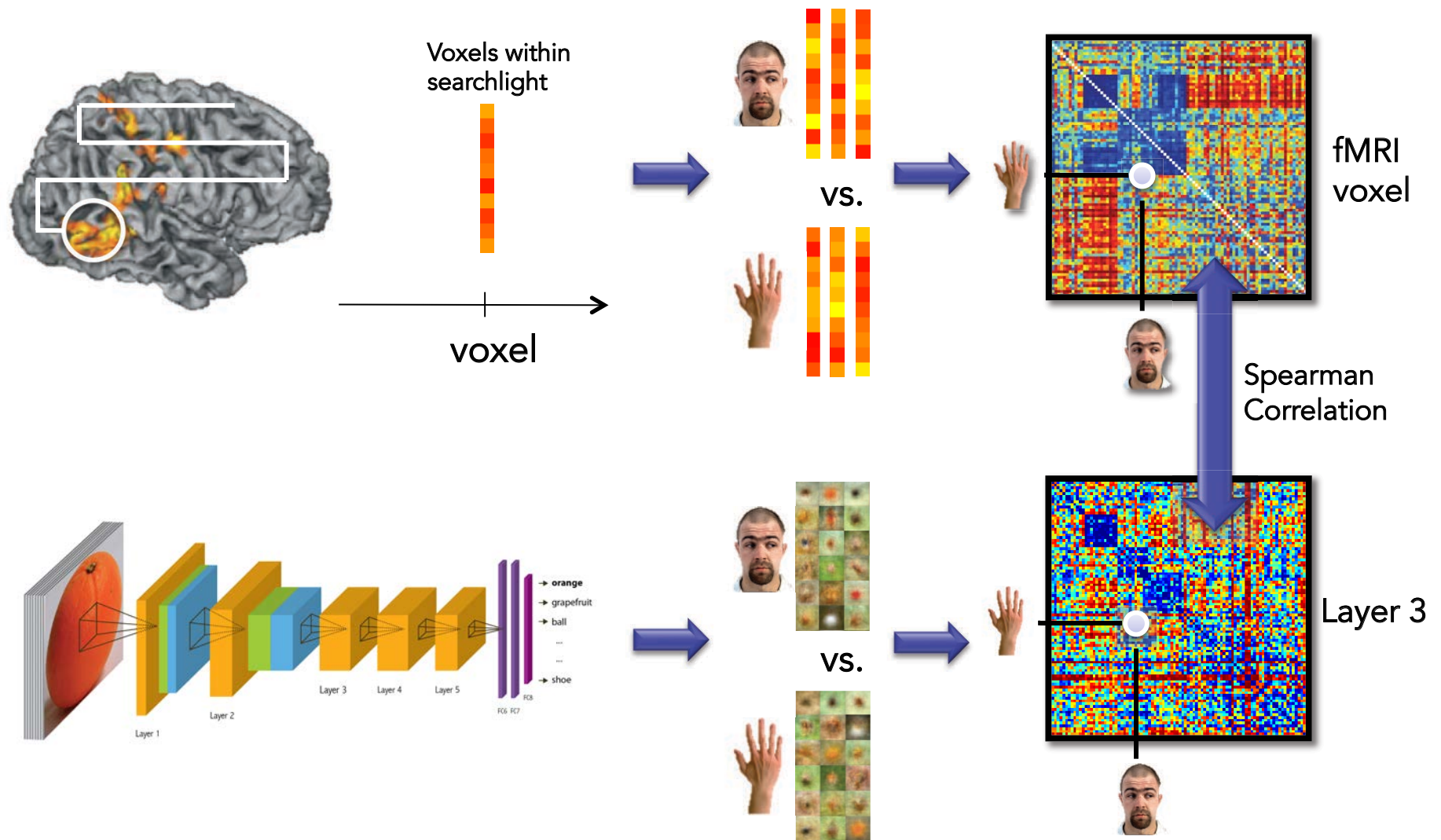


Parahippocampal cortex

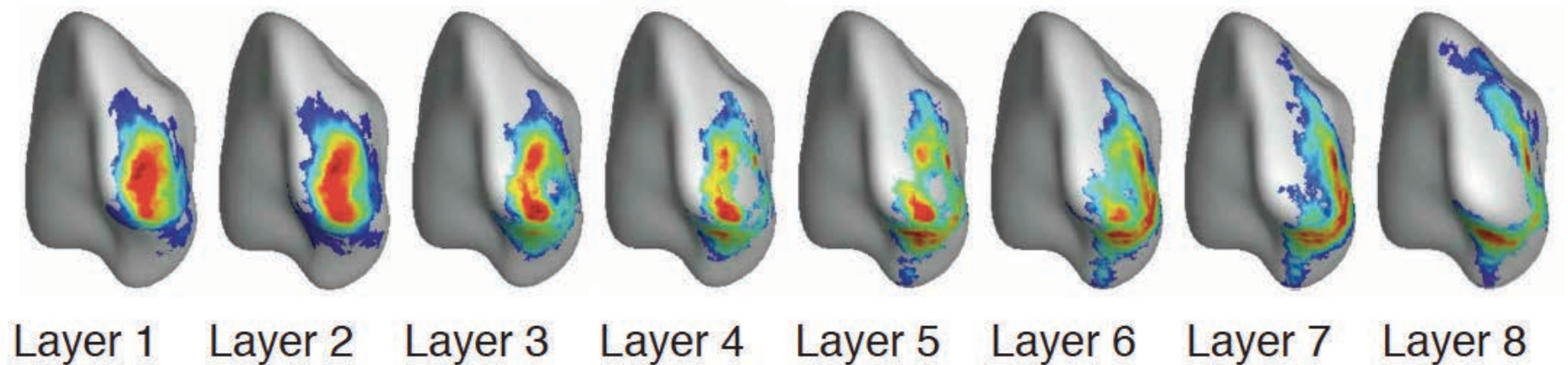


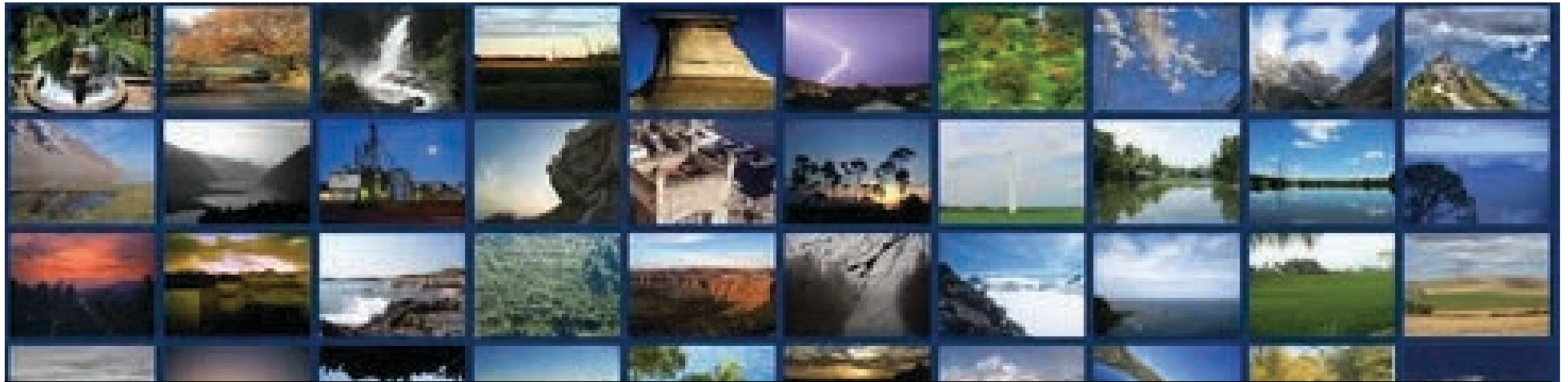
Algorithmic-specific fMRI searchlight analysis

A spatially unbiased view of the relations in similarity structure
between deep architectures and fMRI

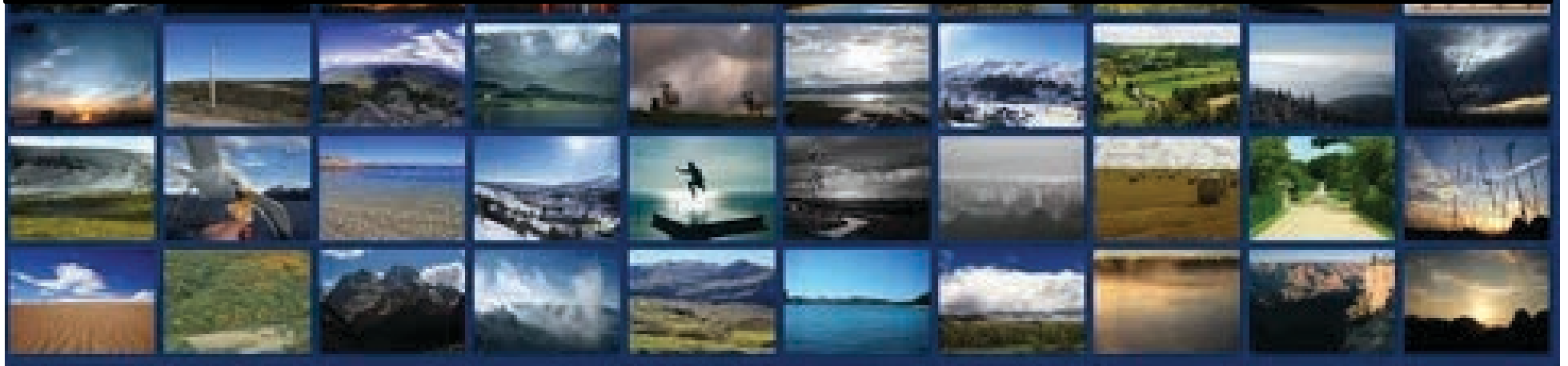


Spatiotemporal map of correlations between fMRI and model layers





**Can we predict which images
are memorable ?**

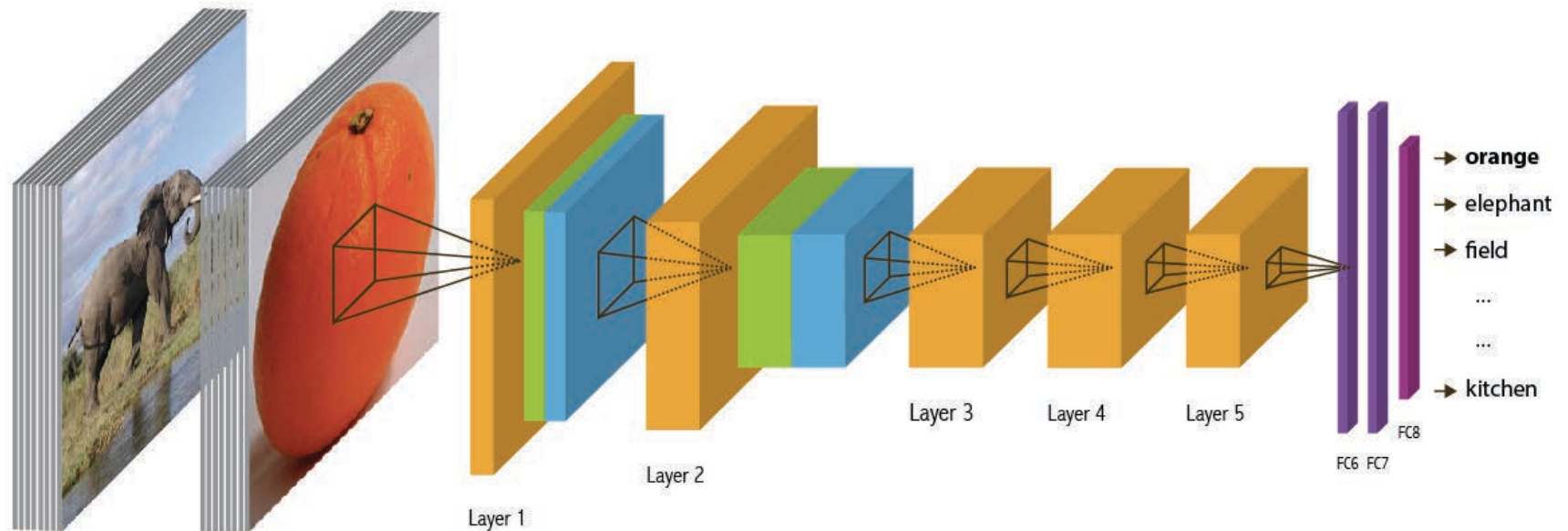
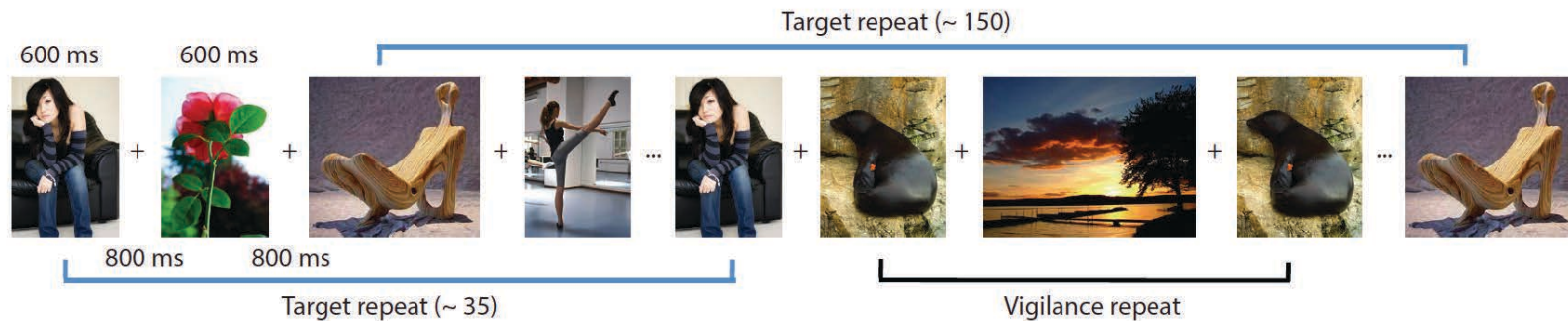


Predicting Visual Memorability

~ 60,000 photographs with Memorability scores



Aditya Khosla

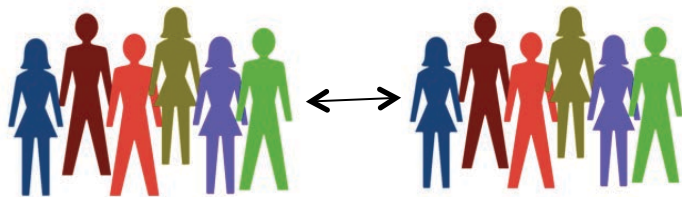


Predicting Visual Memorability

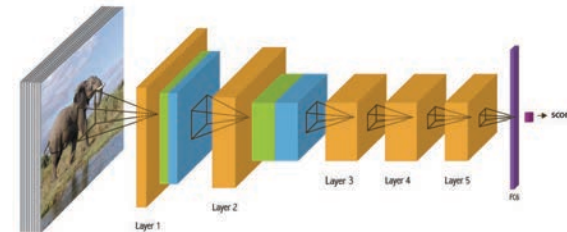
~ 60,000 photographs with Memorability scores

Most memorable

Less memorable



Human $\rho = 0.68$

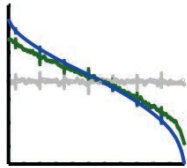


Deep feature $\rho = 0.64$

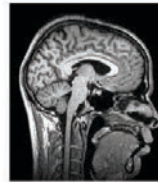
Cognitive-level Algorithms

Memorability: metric of the utility of information

Understand human
memory



Diagnose memory
problems



Design mnemonic
aids

"heavy"



"lourds"

Data
Visualization



Mobile
applications



Retrieve
better images
from search



Logos
Slogans
- words-



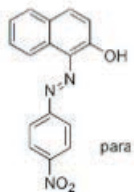
Social
Networking



Computer
Graphics
- cognitive
saliency



Education
-Individual
difference



Face
Memorability

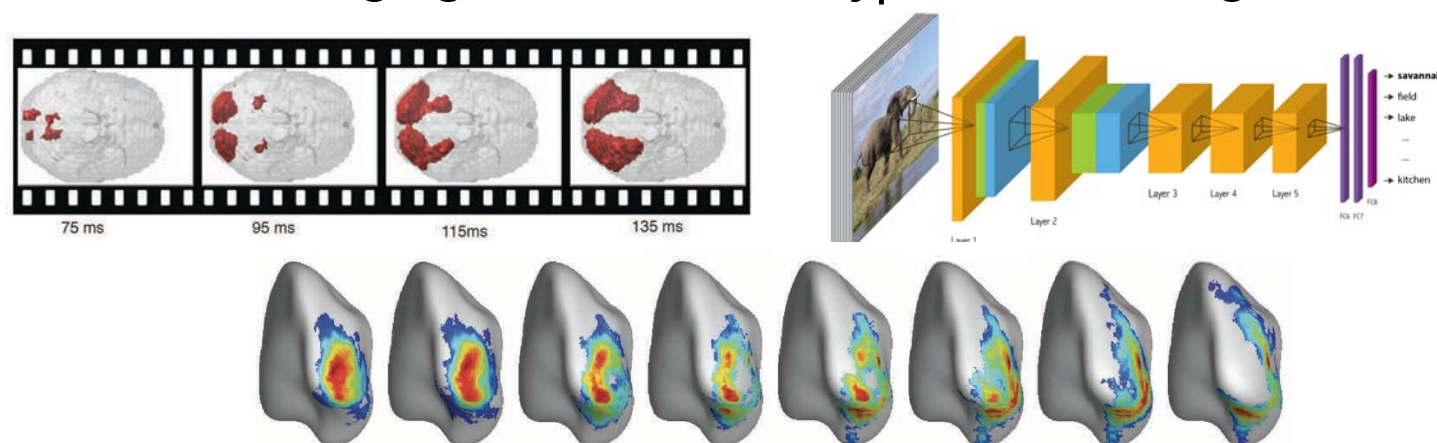


Summarize
Bigdata –
images, videos



Time, Space and Computation

A converging framework for hypothesis testing



Power of Prediction

Comparing large-scale processing between natural and artificial systems will not only allow us to understand why biological systems have implemented a certain mechanism, but will allow

- Studying the strategies that work best for performing specific tasks
- Characterizing the operations when the system is broken
- Exploring the alternatives biological systems have not taken

A.I "Alien" Intelligence *(Kevin Kelly, Wired magazine)*



CISE, RI: 1016862



R01-EY020484

