

# Creepy vs. Cool

CONTENT CRASH COURSE

*reader  
intent*

**Study**

**Investigate**

**Verify**

**Learn**

**Do**

**Be done for me**

*technical  
depth*

Accuracy

Precision

*language  
characteristics*



*desires differ*

←→

*both can be cool*



*reader context*

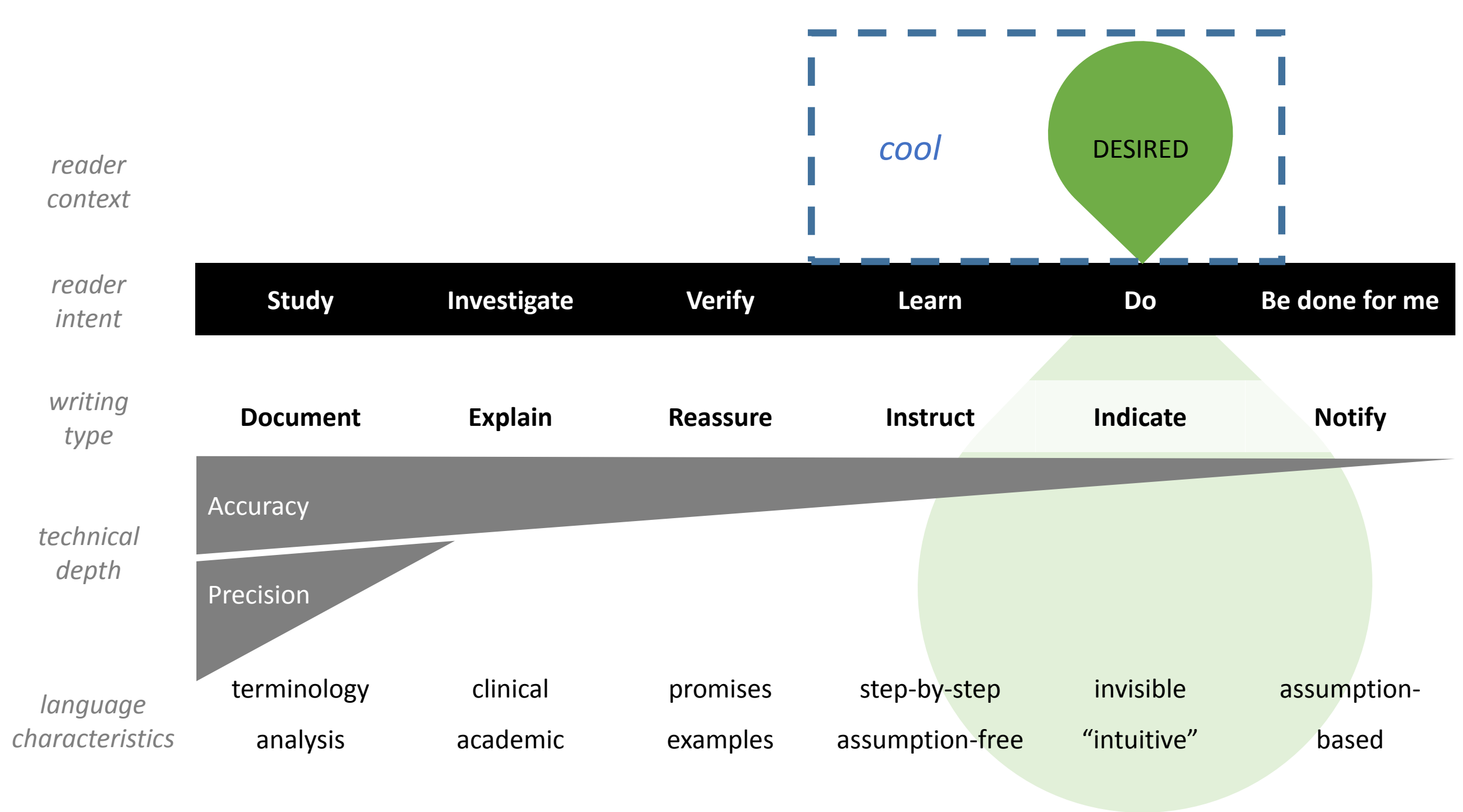
*reader intent*

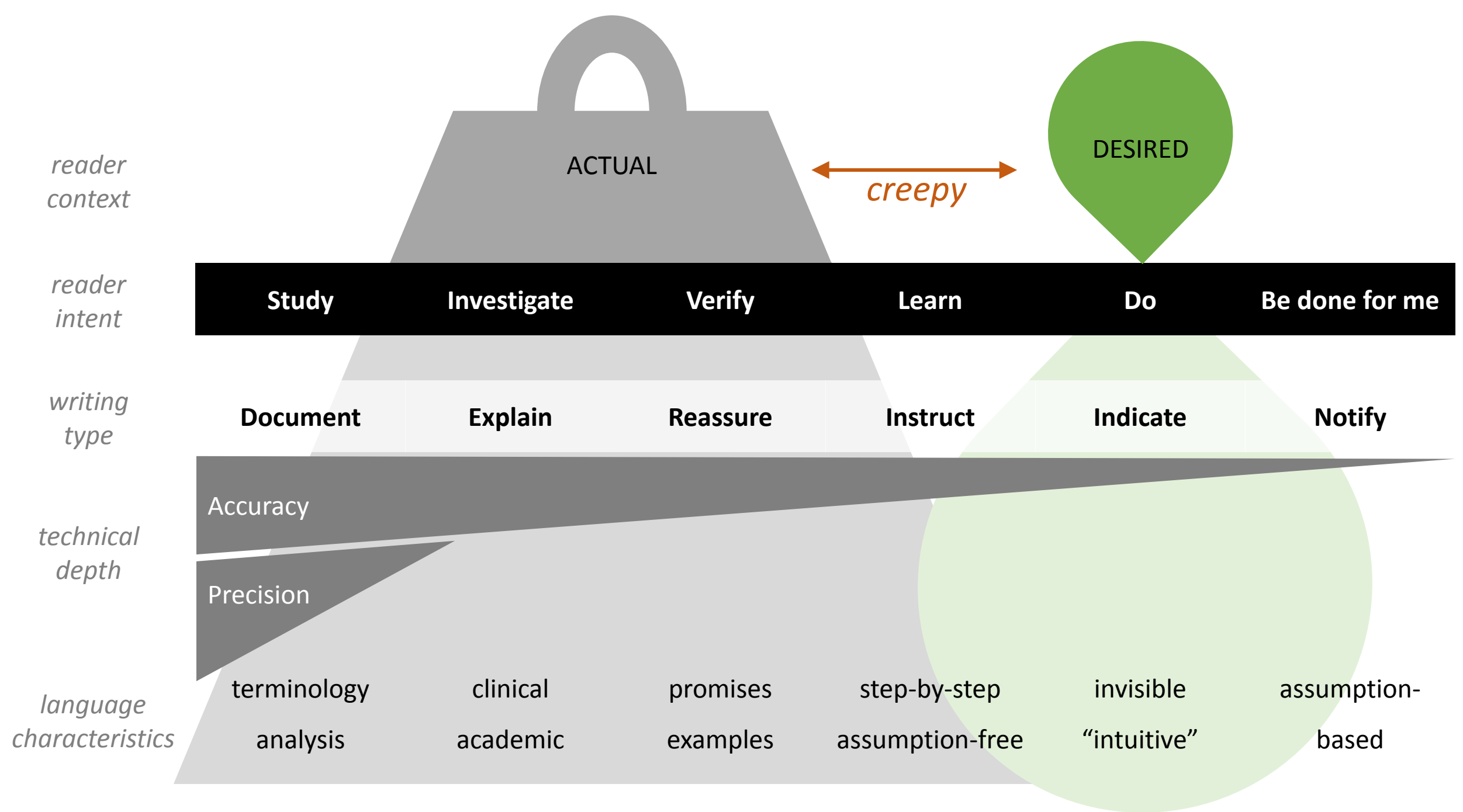
*writing type*

*technical depth*

*language characteristics*

	<b>Study</b>	<b>Investigate</b>	<b>Verify</b>	<b>Learn</b>	<b>Do</b>	<b>Be done for me</b>
	<b>Document</b>	<b>Explain</b>	<b>Reassure</b>	<b>Instruct</b>	<b>Indicate</b>	<b>Notify</b>
	Accuracy					
	Precision					
	terminology analysis	clinical academic	promises examples	step-by-step assumption-free	invisible “intuitive”	assumption- based





Hypothesis:

If content unexpectedly increases in formality, terminology, and precision, then the feeling of “creepy” will increase.



# Torrey, is this you?

If your name isn't next to you on the screen, make sure the sensor can see you, then raise your hand over your head.

Sign in when Kinect sees you, before you pick up a controller or remote control—without even turning on a light or putting down your sandwich.

Make changes any time in Settings > Sign-in, security & passkey.



That's me

Sign in manually

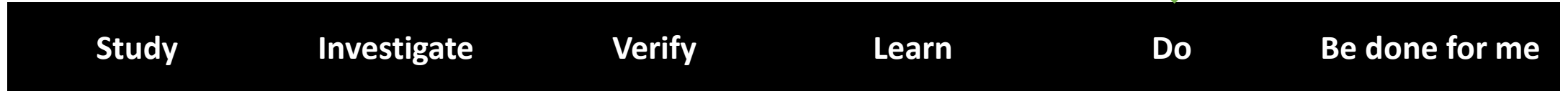
How Kinect works

*reader context*



DESIRED

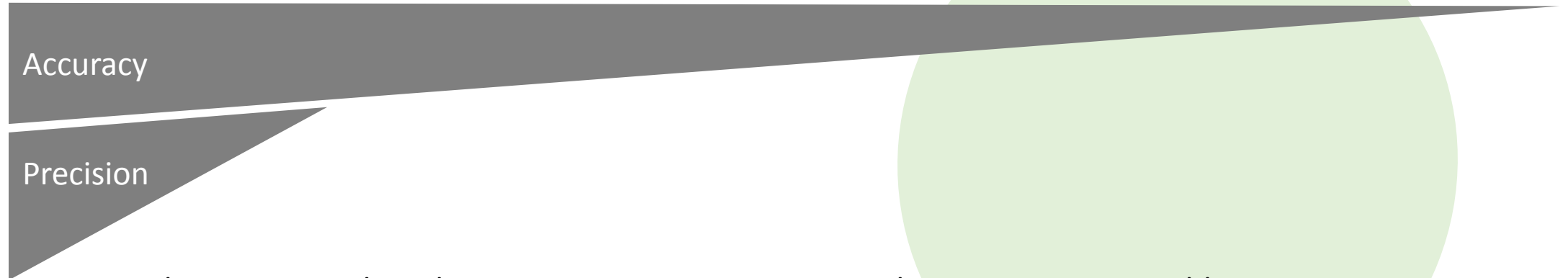
*reader intent*



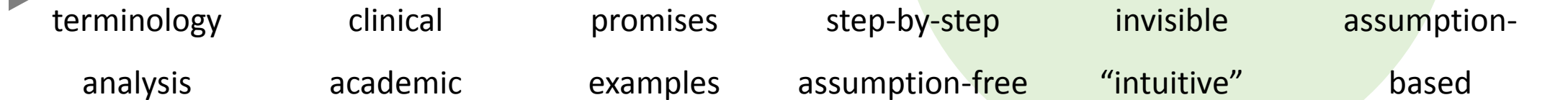
*writing type*



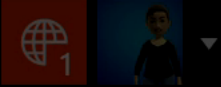
*technical depth*



*language characteristics*

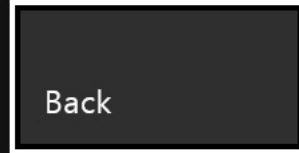






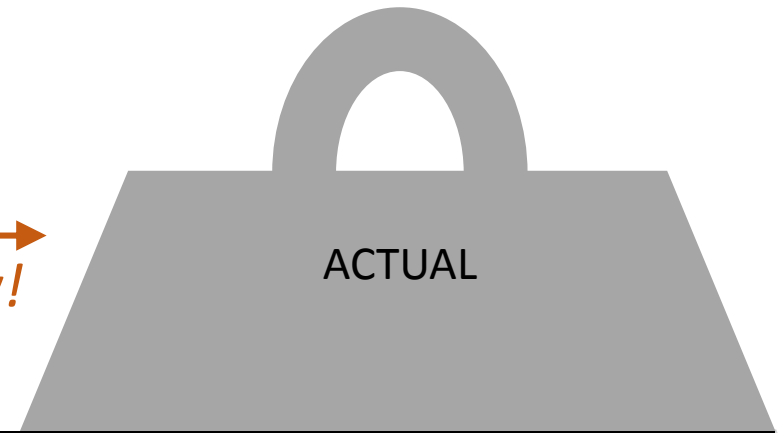
# You are the controller

When Kinect is turned on, you can play using its video, infrared, and audio sensors, even when there's not much light in the room. Turn off Kinect in Settings > Kinect. Your sign-in data will never leave this Xbox. Apps and games you play can only access the Kinect data they need, and they need your permission for that data to leave the console. Change your sign-in settings in Settings > Sign-in, security & passkey.



# But what if...

reader context



reader intent



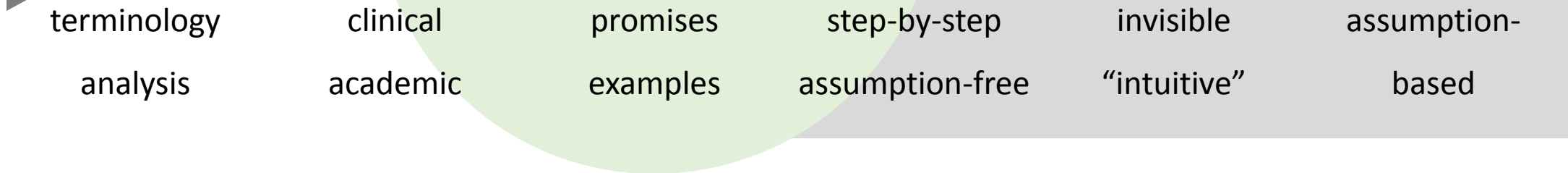
writing type



technical depth



language characteristics



Revised hypothesis:

If language characteristics are increasingly different than expected, then the feeling of “creepy” will increase.

thanks!

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