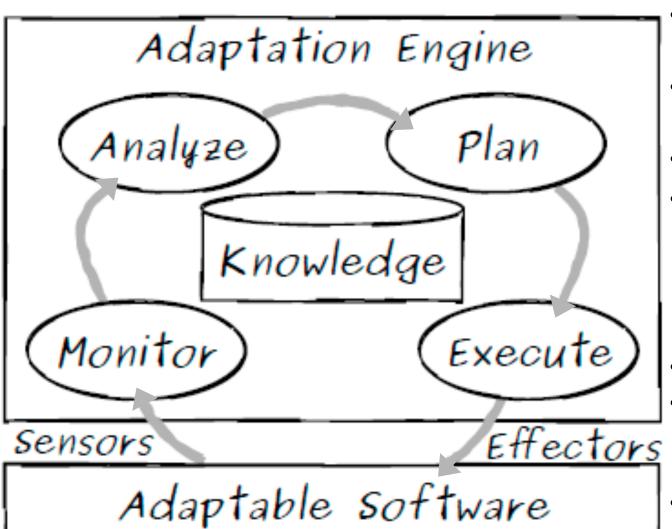
#### Reference Architecture & Governance

Bill Griswold
Kevin Sullivan
Adam Porter
Ben Shneiderman
Lee Osterweil
Rahul Basole
Marie LePichon
Sarun Paisarnsrisomsuk



#### Straw-Architecture: IBM's MAPE-K



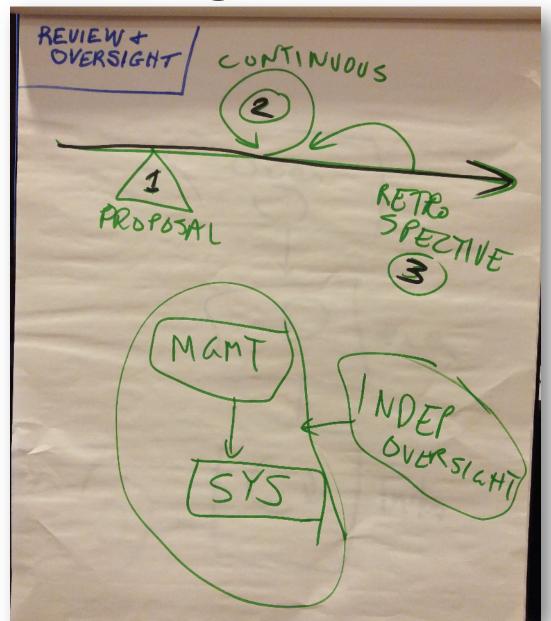
- Add artifacts & people
- Circles are tasks, not components
- Knowledge systematically maintained
- Boundaries are fuzzy
- Multi-level eco-system
  - component
  - enterprise
  - sector
  - economy
- Need to model env.
- Arch varies by level
  - low: hierarchical
  - high: peer
- Add governance, oversight, and accountability

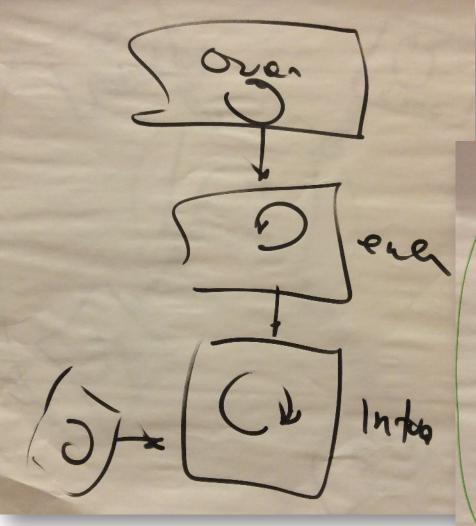
source: http://escoffier.me/

# SYS

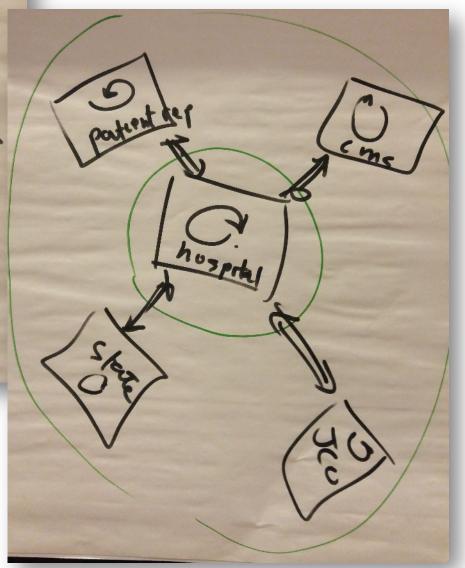
- · Instrumentation/data
- · People: ducs/patients/nurses
  - · monitois/bods/...
  - . Wecesses
  - . Objectives (bolons in gov)
  - . constraints on behavior
- enforcement mechanisms

## Centrality of oversight & enforcement





# Hierarchical-ish



### Where does Experimentation Fit In?

Generally not a scientific experiment

Largely "in-vivo"

Also simulate alternatives as part of Analysis task

Multi-level, type varies by level

- -system: tweak a component
- -sector: launch a start-up company
- -economy: conduct "social experiment", like medicare (once upon a time)

### Where does Mechanism Design Fit In?

(Somebody speak up:)