### First CCC Workshop on *Cyber-Social Learning Systems*

Kevin Sullivan University of Virginia Department of Computer Science <u>sullivan@virginia.edu</u>

# Thank You

- Chuck Friedman
- Organizing committee
- CCC and CRA
- NSF
- And you

# **Deep Societal Challenges**

- **Healthcare**: costly, blunt, low-performing, unsafe: 100-400K deaths from avoidable errors in US annually
- **Education**: costly, blunt, affected by factors outside system (e.g., poverty), contributing to a nation at risk (c.f., Thomas Jefferson)
- **Cities/Communities**: inequities in criminal justice; inefficient transportation, energy systems, services;
- Energy/Environment: Atmospheric warming, sea rise, storm intensification, impacts on cities, resource depletion
- **Defense**: Strategic/deterrent advantages of second "offset" fading as adversaries rapidly develop; US now seeking to create "third offset"
- Biosecurity: CRISPR/Cas-9 and related advances combined with rapid global transportation create threat of emergent pathogens and need for world-wide bio-surveillance & control
- Etc.

# **Breakthrough Capabilities**

#### Computer science and engineering

- CPS, big data / machine learning / artificial intelligence, software, simulation, visualization, etc.
- Understanding of complex systems, properties and tradeoffs, stakeholder value propositions, uncertainty, learning systems

#### • Social, behavioral, economic, and other sciences

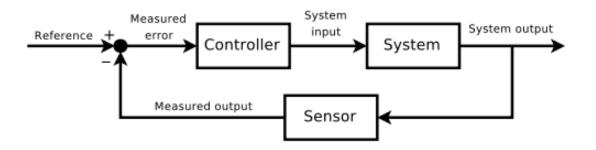
- Behavioral economics, mechanism design, cog. science, etc.
- Theories of learning, adaptation, and evolution (e.g., Valiant)
- Technology altering our ability to observe, understand, predict, and influence human/social phenomena at scale
- Implementation-oriented sciences and translational research
  - Implementation science, smart service systems, MINDSPACE, etc

# A Challenge

- These advances in isolation are not sufficient
- Integrate and anneal concepts, methods, and tools from across these disciplines to develop principles, methods, and tools for transforming critical systems into cyber-social learning systems exhibiting breakthroughs in function, performance, evolution, trustworthiness, and trust, across domains and scales, and in ways consistent with the values of an open, democratic society

## **Compare & Contrast with CPS**

• A model for an initiative in CSLS, but with major differences



- Non-sentient physical phenomenon is "plant" to be controlled
- Major improvements in system function and performance
- People often treated simplistically (e.g., as utility optimizers)

## People Aren't Plants

- ... above the level of physiological processes
- Intentionality, agency, autonomy, emotion, hedonism, bounded rationality, fast and slow thinking, learning and adaptation, evolutionary instincts, deeply held culture & practices, ethics, laws, regulatory frameworks, incentive systems, enforcement mechanisms, etc
- Cyber-social integration will likely require principles that are fundamentally different than those, rooted in the integration of computing and control theory, underlying CPS

## This Workshop

- A *sampling* of "coming in" perspectives (short talks)
- Discussion groups organized both across and within fields
- Lots of time planned in sessions for plenary discussion
- Laying the groundwork for follow-ons in October and January
- To advise the research community and policy makers
- A remarkable group of remarkable people