

Edges → Cone

Stakeholder
mapping

Architecture

Integration

Understanding rules/behavior

Kenosis → walled gardens

Abstraction →

Mapping/Representation

↳ Ethnography

↳ Processing

Engine
Systems

human-in-the
-loop

Boundaries / Interfaces

Data Flow top-down
bottom-up

Consider all this in "context"
data - physical

Legacy System

API / Interface at the layer

We discussed research at each layer and one
can should be to integrate and let the
parts talk to each other



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As-Is → To-Be

Legacy Systems vs From Scratch

Edges → Core

Understanding “Architecture”

- > Structure + Dynamics
- > Layers/Interconnections
- > Mapping/Representation
 - Ethnographic Study?
 - Process Mining?
- > Stakeholders

- > Data Flow
 - Top-Down
 - Bottom-Up

Incentives – Walled Gardens

Societal Drivers and Risks

Examine within “context”

Human-in-the-Loop

APIs and Interfaces

Computational Experiments (i.e. eliminate bad ideas)



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