



# 2014 CRA-W Graduate Cohort Workshop

## Finding a Research Topic (including Interdisciplinary)

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(with credits to Lui Sha, Carla Brodley, Lori Pollack, Padma Raghavan,  
Mary Jane Irwin, ...)

# My Zigzag way

C R A  
W

## What does my story tell you, hopefully?



- **The path to find a research topic will be a zigzag road**
  - Don't expect to find it in just one shot
- **Often your research topic changes along your career**
  - So no need to feel that you will be stuck with your Ph.D topic for the rest of your life
- **OK to span two fields**
  - Many breakthroughs are made this way

# Selecting a Topic



- Moving from coursework to picking a topic is often a low point
  - Even for the most successful students
- Why?
  - Going from what you know-coursework with answers, to something new-research that no one knows the answer and there can be many answers



First publication

Passing exams

Picking a Topic,  
Moving from  
coursework  
to research

Adapted from: Carla Ellis, Duke



# The Thesis Equation

**Topic + Advisor = Dissertation**



# Adviser vs. Research Areas

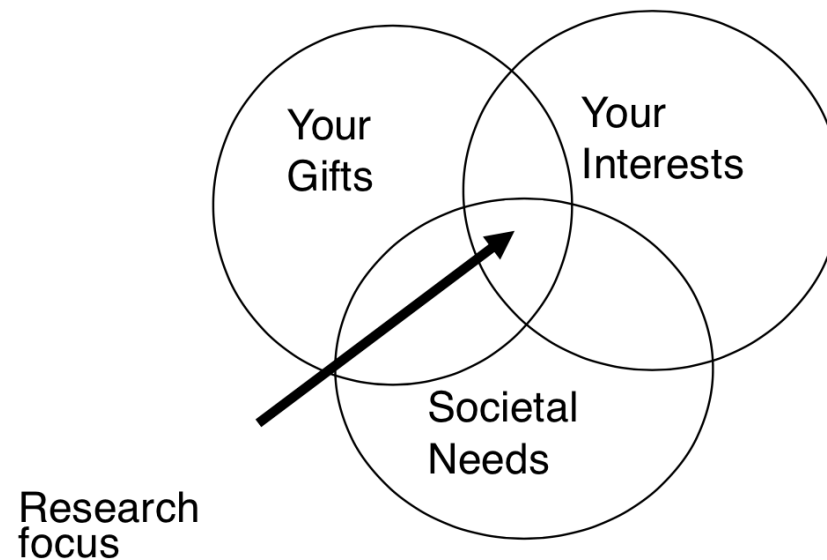


- What if you like an adviser but not passionate about his/her subfield, or vice versa?
- My personal opinion: Picking a good, matching adviser is more important!
  - An adviser is for life
  - He/she can teach/mentor you in many things, not just research
  - You will be less stressed out
  - You can expand to adjacent subfield, with his/her help

# Now the harder part: Find a research topic



*The path to success consists of three simple elements. Find what interests you that you can do well, and is needed by the people.*





# Find your own strength



*Understand others is intelligence.  
Understand yourself is wisdom.  
--- Lao Tze*

- What is easier for you?
  - Writing and modifying a complex software and debugging it?
  - Prove theorem?
  - Analyzing data?
- How to find it if you don't know?
  - Try various projects/classes

# Your interests?



- What make you excited?
- Imagine yourself attend a talk about such topic
  - Do you fall asleep after 5min?
  - Or you will be awake for the whole talk, and keep discussing with your peers after the talk?
- What if you are not interested in anything?
  - Have you attended enough talks and are exposed to enough fields/areas?
- What if you are interested in everything?
  - Good! Consider the other factors
  - Pick one----Ph.D is only the beginning of your career, and you still have 20-30 years to work on the others!

# Find Social Needs

## *Creating an Exciting Application Scenario*

*"as a mathematical discipline travels far from its empirical source, or still more, if it is a second and third generation only indirectly inspired by the ideas coming from 'reality', it is beset with very grave dangers.*

*... that the stream, so far from its source, will separate into a multitude of insignificant branches, and that the discipline will become a disorganized mass of details and complexities."*

*John Von Neumann, "The Mathematician" , 1957*

Exciting application scenarios will

- motivate you,
- expose the limitations of existing solutions,
- help you to focus your efforts.

# Think Out of the Box



*Great advancements in science and engineering often are the repudiation of generally accepted beliefs.*

*Anonymous*

*Most researches are constrained by models and generally accepted assumptions of the real world. But our knowledge of the nature is never perfect, and the underlining technologies are rapidly changing...*

- *Velocity of light is constant. ... embrace it as a law of physics and we have the theory of relativity.*
- *Clients request and server computes ... Why not send some of the code to client instead? ... and we have JAVA & mobile code.*
- *Is TCP appropriate for wireless communication?*
- *Is fairness a good metric for real time computing?*
- *Is load balance is always a good idea?*

# More Detailed Considerations

- Whose interest besides yours may also be important?
  - Your advisor
  - Your research community
    - E.g. architecture and OS fields' interests may not be the same
- Love your topic!
  - Sets the course for your next 2-3 years
  - Determines, in part, opportunities offered to you upon graduation
  - May work in same/related area for years



# More Things to Consider

- What drives you? bores you?
  - Technology, puzzles, applications, interdisciplinary
- Do you (i.e., your advisor) have funding for you to work in the area?
  - Working as a TA
  - Working as an RA
  - Having university/college, government, industry, etc... fellowship/scholarship/grant
- Don't chase hot topics unless you are truly interested
  - Hot topics can change by the time you graduate and are in the job market





# Focusing from Area to Topic

- **Area = subfield**
  - architecture, theory, AI, high performance computing, or interdisciplinary
  - Is it important? Timely? Jobs in the area?
- **Topic = specific open problems in subfield**
  - **Theory**: provably better algorithm
  - **AI**: Improving a machine learning algorithm
  - **Architecture**: reliability, approximate computing
  - **HPC**: parallel algorithm, scheduling scheme
  - **Systems**: Reliability, Big data,
  - **Interdisciplinary**: deep learning, big data...



# Topic Scale and Scope



- **Scale**

- Should be big enough to have more than one open problem, or solving one should lead to another

- **Scope**

- Too narrow, e.g., just analysis no experiment, many not leave enough room
- Too broad, e.g., data mining, for what? why? too open ended

# Interdisciplinary Research Topic



- These days, many top faculty candidates have inter-disciplinary thesis topics
  - Examples: AI + Systems, HCI + Software engineering, AI + Biology/Medicine, HCI + Psychology, database + architecture, HCI+ education,...
- Benefits
  - May leverage your interest/strength in the other areas
  - You can find jobs in other areas/departments
  - You can easily find co-advisers and collaborators
  - It might be easier to bring “fresh air” to an old area or problem
  - **There are so much to learn, so you won't get bored** 😊
  - ...



# 7 Ways to Identify a Good Research Problem

# 1) Flash of Brilliance



- You wake up one day with a new insight/idea
- New approach to solve an important open problem
- Warnings:
  - This *rarely* happens if at all (please don't rely on it)
  - Even if it does, you may not be able to find an advisor who agrees

## 2) The Apprentice



- Your advisor has a list of topics
- Suggests one (or more!) that you can work on
- Can save you a lot of time/anxiety
- **Warnings:**
  - Don't work on something you find boring, fruitless, badly-motivated,...
  - Several students may be working on the same/related problem



### 3) The Extended Course Project

- You take a project course that gives you a new perspective
- The project/paper combines your research project with the course project
  - One (and ½) project does double duty
- **Warnings:**
  - You may need to check with your adviser first
  - May also be a distraction if the scope and scale are too small



## 4) Redo ... Reinvent

- You work on some projects
  - Re-implement or re-do; Evaluate
  - Identify an improvement, algorithm, proof
- You have now discovered a topic
- Warnings:
  - You may be without “a topic” for a long time
  - It may not be a topic worthy of a doctoral thesis



## 5) Analyze Data (my favorite)

- You participate in more senior student's evaluation study or spend 6 months collaborating with **industry**:
  - Help with data collection and analysis
  - Identify open challenges
- You have now discovered a topic
- **Warnings:**
  - You will have to agree on who works on identified open challenges
  - If collaborating with industry, make sure that they allow you publish!



## 6) The Stapler



- You work on a number of small topics that turn into a series of conference papers
- You figure out *somehow* how to tie it all together
- Warning:
  - May be hard/impossible to find the tie

## 7) The Synthesis Model

- You read papers from other subfields in computer science or a related field
- Look for places to apply insight from another (sub)field to your own
  - E.g., machine learning to compiler optimizations
- **Warnings:**
  - You can read a lot of papers and not find a connection
  - Please do NOT first start with the solution. Start with the problem, and then find what solution is the best! (don't look for nails for your hammer)



# Tips and Suggestions

- Topic + advisor are both important
- Follow your interests and passion
  - Key driver for success and impact
    - Are you eager to get to work, continue working?
- If not really interested, adapt
  - Tedium or actual lack of interest and motivation?





# When you're stuck at the start

- Read/present papers regularly to find open research issues
  - Practice summarizing, synthesizing & comparing sets of papers
  - Write your own slides for presentations
  - Don't 100% believe what a paper says 😊
- Work with a senior PhD student on their research
- Get feedback and ideas from others: conferences, research internships, advisor's idea
- Sometimes you need to take a leap of faith!
  - Be open to trial-and-error



# When you're **still** stuck...

- Do internships in industry
  - They have many problems but have no time to solve them
- Attend PhD oral exams, thesis defenses, faculty candidate talks
  - Understand how to formulate problems
  - Understand what constitutes a problem solution
- Assess your progress, with your advisor
  - Set goals per semester - Have you ruled out an area? converged on an area? Chosen a topic for an exploratory research project?



# When you're really really stuck

- Change research topics?
  - May move you out of your advisor's comfort zone of expertise
  - Starting from “scratch” (e.g., need to learn the related work in a new area)
- Change research advisor?
  - May go through ‘shakedown’ period again
  - May or may not be better off
- Sometimes take a few months break can relax you and fresh up your mind!



# Identify a research topic and get started!



Great relevant article in *ACM Crossroads*,  
“How to Succeed in Graduate School: A  
Guide for Students and Advisors”, (part I,  
Dec 1994; part II, Feb 1995), available in  
ACM Digital Library